

L Number	Hits	Search Text	DB	Time stamp
1	501	345/426.ccls.	USPAT; US-PGPUB	2004/06/24 16:52
2	348	345/422.ccls.	USPAT; US-PGPUB	2004/06/24 16:52
3	431	345/581.ccls.	USPAT; US-PGPUB	2004/06/24 16:52
4	803077	alpha or transparen\$4 or opacity or opaque\$4	USPAT; US-PGPUB	2004/06/24 16:53
5	0	"front to back"	USPAT; US-PGPUB	2004/06/24 16:53
6	787594	depth or z	USPAT; US-PGPUB	2004/06/24 16:53
7	145039	front near4 back	USPAT; US-PGPUB	2004/06/24 16:54
8	617987	(polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) same (remov\$4 or peel\$4)	USPAT; US-PGPUB	2004/06/24 16:58
10	1	(depth\$3 near4 peel\$2) and (345/426.ccls. or 345/422.ccls. or 345/581.ccls.)	USPAT; US-PGPUB	2004/06/24 16:55
11	49731	345/\$.ccls.	USPAT; US-PGPUB	2004/06/24 16:55
12	1	(depth\$3 near4 peel\$2) and 345/\$.ccls.	USPAT; US-PGPUB	2004/06/24 16:55
9	137	depth\$3 near4 peel\$2	USPAT; US-PGPUB	2004/06/24 16:56
13	37457	(depth or z) and (front near4 back)	USPAT; US-PGPUB	2004/06/24 16:56
14	1475	345/\$.ccls. and ((depth or z) and (front near4 back))	USPAT; US-PGPUB	2004/06/24 16:56
15	1001	(345/\$.ccls. and ((depth or z) and (front near4 back))) and (alpha or transparen\$4 or opacity or opaque\$4)	USPAT; US-PGPUB	2004/06/24 16:56
16	404	((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) same (remov\$4 or peel\$4)) and ((345/\$.ccls. and ((depth or z) and (front near4 back))) and (alpha or transparen\$4 or opacity or opaque\$4))	USPAT; US-PGPUB	2004/06/24 16:57
17	47	((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) same (remov\$4 or peel\$4)) same 6]	USPAT; US-PGPUB	2004/06/24 16:57
18	30318	((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) same (remov\$4 or peel\$4)) same (depth or z)	USPAT; US-PGPUB	2004/06/24 16:57
19	572	((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) same (remov\$4 or peel\$4)) same (depth or z) and 345/\$.ccls.	USPAT; US-PGPUB	2004/06/24 16:57
20	335935	(polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4)	USPAT; US-PGPUB	2004/06/24 16:58
21	1402	(depth or z) and ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4)) and 345/\$.ccls.	USPAT; US-PGPUB	2004/06/24 16:58
22	346	((depth or z) same ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4))) and 345/\$.ccls.	USPAT; US-PGPUB	2004/06/24 17:00
23	121	((depth or z) same ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4))) and 345/\$.ccls.) and @rlad<20010831 and @ad<20010831	USPAT; US-PGPUB	2004/06/24 17:00
24	45	(front near4 back) and (((depth or z) same ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4))) and 345/\$.ccls.) and @rlad<20010831 and @ad<20010831)	USPAT; US-PGPUB	2004/06/24 16:59

25	181	((depth or z) near10 ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4))) and 345/\$.ccls.	USPAT; US-PGPUB	2004/06/24 17:00
26	62	((depth or z) near10 ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4))) and 345/\$.ccls.) and @rlad<20010831 and @ad<20010831	USPAT; US-PGPUB	2004/06/24 17:00
27	35	(front near4 back) and (((depth or z) near10 ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4))) and 345/\$.ccls.) and @rlad<20010831 and @ad<20010831)	USPAT; US-PGPUB	2004/06/24 17:01
28	31	(alpha or transparen\$4 or opacity or opaque\$4) and ((front near4 back) and (((depth or z) near10 ((polygon\$2 or layer\$2 or sprite\$2 or primitive\$2 r object\$2 or fragment\$2) near10 (remov\$4 or peel\$4))) and 345/\$.ccls.) and @rlad<20010831 and @ad<20010831))	USPAT; US-PGPUB	2004/06/24 17:01